

Year 4 Homework

<u>Values</u> Create a short comic strip or storyboard titled "The Story of Forgiveness." In the panels, show a scenario where a friend has upset you, how you feel about it, the moment of apology or forgiveness, and how you feel afterwards. Use pictures and speech bubbles to tell the story without too many words.	<u>Writing</u> Create a detailed character profile for your very own superhero. Design a "Top Secret" fact file that includes your hero's name, their amazing powers, a brief origin story, and a catchy slogan that represents them. You might even want to draw your superhero!	<u>DT</u> Become a master architect! Your mission is to build the tallest and strongest tower you can, using only recycled materials from your home. Once it's built, write down what you did to make your tower sturdy and stand so high.	<u>Computing</u> Go on a 'sound safari' around your house or garden. Record different sounds, like a creaking door, a running tap, or a bird singing. Use these sounds to create a short, mysterious 'sound story' that tells a tale without any words.
<u>PE</u> Your challenge is to become a personal trainer for your family! Design a short, fun workout routine with exercises that have creative names, like "Kangaroo Hops" or "T-Rex Arms." Teach your family the workout and have fun getting active together.	<u>RE</u> Create a colourful poster all about Hinduism. You could focus on a major festival like Diwali or an important deity like Ganesha. Use your research to show what makes this religion special and what its key beliefs are.	<u>Geography</u> Build a miniature rainforest in a shoebox! Create a detailed diagram showing the four different layers: the forest floor, the understory, the canopy, and the emergent layer. Populate each layer with drawings or models of the plants and animals you'd find there.	<u>Reading</u> Choose a book you have recently finished and write a five-star review for it. Explain who the main characters are, what the story is about, and whether you would recommend it to a friend. Make sure you don't give away the ending!
<u>Science</u> Become a habitat scientist! Find a small outdoor space, like a patch of grass or under a log, and observe it closely. Draw the living things you find and describe the habitat in a detailed 'field journal' entry.	<u>Maths</u> Imagine you are running a shop. Create five of your own two or three-digit column addition or subtraction problems about buying and selling items. Present them as a 'Maths Menu' and solve them to find the totals and change.	<u>History</u> Travel back in time by talking to an older relative, like a grandparent or great-aunt. Ask them about what their life was like as a child. Find out about their school, toys, and what they did for fun. Create a report or presentation about how children's lives have changed.	<u>Art</u> Choose your favourite object from home-it could be a toy, a piece of fruit, or a book. Carefully observe it and create a detailed pencil drawing. Use shading and different types of lines to make your drawing look realistic and show texture.